QUAKE

READ THIS!!

THE GAME CANNOT BE INSTALLED WITHOUT A PURCHASE AND UNLOCK CODE.

The electronic delivery system contained on id STUFF enables full game installation off this CD-ROM upon unlock.   If game files are erased, the CD-ROM cannot reload without another unlock code.

!!IMPORTANT!!   Create back up files for your id STUFF installed games on separate media immediately to be able to re-install the products in the event the original files are erased.

Print and read suggested back up procedures at the bottom of these installation instructions.

Install Instructions
(DOS)

1. Exit Windows
2. At the DOS prompt, access the C:\IDSTUFF\QUAKE7 directory (or the directory where you installed the id STUFF CD) from the C:\ by typing: **CD\IDSTUFF\QUAKE7** and press [ENTER]
3. Type: **QUAKE7** and press [ENTER], this will extract your QUAKE installation files.
4. Type: **INSTALL** and press [ENTER]
5. Follow the on screen instructions
6. Have FUN!!!

Install Instructions
(Windows 95)

1. From the Windows 95 Explorer, access the C:\IDSTUFF\QUAKE7 directory (or the directory where you installed the id Stuff CD).
2. Double-click on the **QUAKE7.EXE** file, this will extract your QUAKE installation files.

3. Double-click on **INSTALL.BAT**
4. Follow the on screen instructions
5. Have FUN!!!

Back-up Instructions

The easiest thing to do is copy the QUAKE7.EXE to another directory.   If you have a copy of PkZip 2.04g* (the shareware version is available on CompuServe, America OnLine, and a variety of bulletin boards and Internet locations), the command line to span a large file to multiple disks is:

PKZIP -& A:*filename*.zip QUAKE7.EXE
(substitute B:\ for A:\ if you want to zip the B:\ drive)

You'll be prompted to insert disks as needed.

To Extract your back-up from the diskette(s)

Put disk 1 of your back-up set into your floppy drive (A: or B:)
Type: **PKUNZIP *filename*.ZIP C:*directory***

Where ***directory*** is the sub-directory location to extract the **QUAKE7.EXE** file.

*It's best to have your PkZip files in a location contained in your "PATH" statement (AUTOEXEC.BAT). That way they can be accessed from any DOS prompt.